Given the provided data, we can draw three conclusions regarding the recent crowdfunding campaigns.

1. The success or fail a campaign results in is correlated with the amount attempted per category.
2. Even though the amount of plays has the largest success rate, they also have a higher fail rate, thus making them as successful as the other campaigns who are on the "smaller" scale.
3. We can see the largest amount of successful campaigns began to rise mid quarter 2 (May), to beginning of quarter 3 (July).

With any data set, there is the possibility of limitations. With this one, we are unable to see who donated the funds to each campaign, if any were duplicate donors, etc.

A table could be created to show which year was most successful. Further data could then be pulled from other sources to determine the causation of success, thus increasing future success rates.

In this case, the median would best represent the backers, given the skewed distribution. The variance of the number of backers with successful outcomes is almost double the amount of failed. The standard deviation of the number of backers is also higher in successful campaigns compared to unsuccessful.